

2009 FALL WILD TURKEY REGULATIONS

TURN IN POACHERS - TIPS Hotline 1-888-OVERBAG (1-888-683-7224)

It's important that you read and understand all pertinent regulations before hunting. These regulations are a guide only. Questions on specific rules can be directed to a Game, Fish and Parks Wildlife Division office or a conservation officer.

BAG LIMIT. One turkey of either sex per tag.

SHOOTING HOURS. One-half hour before sunrise to sunset.

WHAT A LICENSE ALLOWS A HUNTER TO TAKE. No person may kill a turkey for another hunter except for designated shooters for blind hunters who have obtained a special permit from Game, Fish and Parks. No person may kill more turkeys than allowed by the license or kill a turkey other than that specifically authorized by the license. Turkey hunters who have filled their tag(s) may continue to carry a firearm with their group for the purpose of hunting coyotes, fox or other allowed species.

RESIDENT & NONRESIDENT LICENSES. The license is one form. The lower portion is the tag, and the upper carries general information. Both portions must be carried while hunting the specified season. You may retain the top portion of this license and use it through Jan. 31, 2010, to hunt prairie dogs, coyotes, red or gray fox, skunks, gophers, jackrabbits, crow (in open season), ground squirrels, porcupines and marmots. The license and tag cannot be transferred, and the license must be in your possession while hunting.

TAGGING AND TRANSPORTATION. The tag you receive with your license package must be signed, dated and securely attached to the leg of the turkey when it is brought to a road, or into a hunting camp, a farmyard, or a residence, or before it is placed in or on a vehicle. Tagging allows you to transport a turkey or have another person transport the turkey for you. When transporting a turkey, sufficient plumage or parts must be left on the turkey to identify its sex. To transport parts of a turkey, you must obtain a free Shipping and Transportation Permit from a conservation officer.

You may ship your lawfully possessed wild turkey by common carrier (UPS, FedEx, USPS, etc.). The container with the game must have affixed a clearly visible statement outside of the container that contains the following information:

1. Name, address and license number of the person shipping the game.
2. The number and species of game in the container.
3. The date of shipment.
4. The name and address of the person to whom the game is being shipped to.

Turkeys lawfully taken in another state or on an Indian tribal license must be properly tagged when transported within South Dakota. If no tag was issued, the person in possession of the turkey must provide proof the turkey was lawfully taken.

NONLICENSEES/ACCOMPANIMENT (Firearm Big Game Licensee): While hunting in the field during a big game season, no licensee possessing a firearm big game license may:

(1) Be accompanied by another person carrying a firearm or bow and arrow unless the accompanying person possesses a firearm big game license that is valid for the same geographic area and time of year as the licensee. However, this restriction does not apply to any person who is carrying a pistol and possesses a valid concealed pistol permit.

(2) A "firearm big game license" is defined as any license that authorizes the licensee to use a firearm, including a muzzleloading firearm, in the taking of big game animals.

NONLICENSEES/ACCOMPANIMENT (Archery-only Big Game Licensee): No person who is licensed in a season restricted to archery only may:

- (1) Possess a firearm in the field while hunting with bow and arrow except if the person is carrying a pistol and possesses a valid concealed pistol permit
- (2) Be accompanied in the field by a person possessing a firearm except if the person is carrying a pistol and possesses a valid concealed pistol permit ; or
- (3) Be accompanied in the field by a person carrying a bow and arrow if the person does not possess an archery big game license that is valid for the same geographic area and time of year as the licensee.

JUVENILES: Juveniles under 16 years of age must be accompanied by a parent, a guardian or other responsible adult (at least 18 years old) while hunting. The adult must be unarmed except if the adult possesses a firearm big game license that is valid for the same geographic area and time of year as the youth hunter or the adult is carrying a pistol and possesses a valid concealed pistol permit. A "firearm big game license" is defined as any license that authorizes the licensee to use a firearm, including a muzzle-loading firearm, in the taking of big game animals.

MENTORED HUNTS: Resident youth who are a minimum of age 10 and have not turned 16 may take part in a mentored hunt. A parent or guardian may apply for a Mentored Hunt Fall Turkey License. Details for this hunt may be found in the Mentored Hunt application form.

CLOSED AREAS. Wind Cave National Park, Badlands National Park, Jewel Cave National Monument, Mount Rushmore National Monument, Custer State Park (except by special park permit), State Park campgrounds, State Game Refuges, Indian trust lands unless authorized by the tribal council, and Lacreek, Lake Andes and Mundt National Wildlife Refuges.

TRESPASS. You may not hunt, fish or trap on private land without permission from the owner or lessee except in that part of the Black Hills Fire Protection District south of Interstate 90. In that area you may not enter private land to hunt if the land is posted or after the owner or lessee has told you not to enter the land. Permission must be obtained from the owner or lessee on private land before a turkey can be retrieved from that land. State law provides that when a person is convicted of knowingly trespassing, the court will revoke that person's hunting, trapping or fishing privilege for one year.

INDIAN TRUST LANDS. State Licenses are valid on private, deeded lands within the exterior boundaries of an Indian reservation. Persons planning to hunt on tribal lands should contact the appropriate tribal office concerning tribal lands.

LEGAL FIREARMS. It is illegal to use an auto- or self-loading firearm capable of holding more than 6 cartridges or a firearm capable of being operated as a full automatic. The following are legal:

- Shotguns. Shot shells may be used, and slugs weighing at least one-half

ounce may be used. Buckshot is prohibited.

- Rifles using ammunition that is factory rated to produce at least 700 foot-pounds of energy at the muzzle.

- Handguns using ammunition factory rated to produce at least 500 foot-pounds of energy at the muzzle. Only soft point or expanding bullets are permitted.

- Muzzleloading firearms of at least .39 caliber.

ARCHERY. Big game licensees hunting with bow and arrow shall be equipped with a bow of not less than 40 pounds pull. The broadheads shall be of metal, have a cutting diameter of at least 7/8 inch wide, have at least two cutting edges, and except for turkey hunting shall be at least as long as it is wide. An arrow and attached broadhead shall weigh at least 275 grains when used for hunting big game animals. Blunt points at least 9/16 inch wide may be used for hunting turkeys. The arrow measured from the notch of the nock to the end of the shaft not including the tip or broadhead may not be less than 26 inches long. Prohibited are explosive, poisonous or barbed points, telescopic sights, electronically lighted sight pins, laser sights, crossbows, bolts, darts and string locks or similar mechanical devices that hold a bow at draw, except for disabled persons who have acquired a crossbow/draw-lock permit from the Department.. The use or possession while hunting of electronic arrow or string releases of any kind is prohibited.

WEAPON RESTRICTIONS:

Codington, Grant, Day, Brookings, Marshall, Minnehaha, Roberts, Davison, Hanson, Hutchinson and Turner county units and the area south of Oahe Dam in Unit 58A (east of FASR 1806 and north of US 14/SD 34) are restricted to shotguns using shotshells, muzzleloading shotguns or archery only. The south unit and signed portion of the north unit at Fort Meade Recreation Area, Meade County is restricted to archery only.

A. Uncased firearms and bows are prohibited in all state parks, state recreation areas, state nature areas, and state lakeside use areas with the following exceptions:

(1) Uncased firearms and bows are permitted on designated rifle and archery ranges the year around;

(2) Hunters licensed for the special Custer State Park hunting seasons may have uncased firearms and bows in Custer State Park during the season for which they are licensed;

(3) Only shotguns using shot shells, muzzleloading shotguns, and bow and arrow are permitted in Custer State Park during the Custer State Park spring turkey season;

(4) Uncased firearms and bows are permitted from September 1 to May 21, inclusive, within the Cheyenne River Lakeside Use Area;

(5) From October 1 to April 30, inclusive, uncased firearms and bows are authorized for licensed hunters in all state parks, state recreation areas, nature areas, and lakeside use areas during established hunting seasons with the following restrictions:

(a) Uncased firearms and bows are prohibited the year around in all established campgrounds, designated day use areas, and at Beaver Creek Nature Area, Blood Run Nature Area, Lake Herman State Park, Spring Creek Recreation Area, Spirit Mound Historic Prairie, Bear Butte State Park east of Highway 79, Oahe Downstream Recreation Area except for a hunter who possesses a valid deer license for Unit WRD-58B and Adams Homestead and Nature Preserve except for a resident hunter who possesses a valid archery deer license and a special permit;

(b) Only bow and arrow are permitted in Big Sioux State Recreation Area, the Forest Drive Unit of Richmond Lake State Recreation Area, Palisades State Park, LaFramboise Island, Chief White Crane, Clay County Recreation Area, and the mouth of Spearfish Canyon;

(c) Only shotguns using shot shells and bow and arrow are permitted in West Whitlock State Recreation Area, West Pickerel Recreation Area, Mina Recreation Area, Okobojo Recreation Area, Farm Island Recreation Area, Angostura Recreation Area, Cow Creek State Recreation Area, and that portion of North Point State Recreation Area which is situated to the west of 381st Street and north of 297th Avenue;

(d) Only shotguns using shot shells for the wild turkey hunting seasons and bow and arrow for archery deer and wild turkey hunting seasons are permitted in that portion of Newton Hills State Park which is situated to the west of County Road 135 and north of County Road 140;

(e) From October 1 to January 31, inclusive, deer hunting with a firearm or a bow and arrow is permitted in all state parks, state recreation areas, and state nature areas during established hunting seasons according to the provisions and restrictions set forth in this section;

(6) A person who possesses a valid concealed pistol permit as provided in SDCL chapter 23-7 may carry a concealed pistol at any time.

B: Uncased .22 caliber rimfire firearms are prohibited on all state park and recreation area lands and on the George S. Mickelson Trail the year around. However, uncased .22 caliber rimfire firearms are permitted within North Point Recreation Area and Oahe Downstream Recreation Area the year around on rifle ranges designated by the department.

C: Uncased firearms are prohibited in the following areas:

(1) East Pelican Lake Access Area in Codington County;

(2) That portion of the Beilage Game Production Area north of Christensen Drive located in sections 24 and 25, township 6 north, range 2 east, in Lawrence County;

(3) Hazel's Haven Fishing Access Area in Moody County;

(4) That portion of the Marcotte Game Production Area in section 16, township 5 north, range 5, east in Meade County;

(5) Kelley's Cove Fishing Access Area in Yankton County;

(6) Highway 38/James River Fishing Access Area in Davison County;

(7) New Underwood Lake Access Area in Pennington County except any licensed hunter while lawfully engaged in hunting;

(8) Rollings Game Production Area in Lincoln County except any licensed hunter, using a shotgun with shotshells only, while hunting small game or wild turkey during an open season and any person using a firearm on the shooting range located on the game production area when the range is open and supervised; and

(9) Lake Henry Fishing Access Area in Bon Homme County except any licensed hunter, using a shotgun with shotshells only, while hunting small game or wild turkey during an open season.

- Only shotguns using shot shells and bow and arrow are permitted on lands owned by the Otter Tail Power Company and leased by the department as a Game Production Area in Grant County.

D: The discharge of firearms and bows on or across the George S. Mickelson Trail right-of-way is prohibited.

E: Centerfire rifles are prohibited in the following areas:

- (1) Lechtenberg Game Production Area in Hand County; and
- (2) Cottonwood Lake Hatchery State Game Bird Refuge in Spink County.

HARASSMENT. No one may intentionally interfere with other persons lawfully engaged in taking or attempting to take game or fish, engage in an activity specifically intended to harass or prevent the lawful taking of game or fish, or scare or disturb game with specific intent to prevent its lawful taking.

GENERAL RESTRICTIONS.

- No one may shoot a turkey that is in a tree or roost.
- No one may use electronic calls to hunt turkey.
- No one may discharge a firearm, muzzleloader, crossbow, or bow at any big game animal, except turkey to be taken with a shotgun using shotshells or with a bow and arrow, from within the right-of-way of an improved public highway.
- You may not ride or allow horses on land owned, leased or controlled by Game, Fish and Parks except on designated bridle trails or equestrian areas.
- No one may hunt on road rights-of-way within 660 feet of livestock, occupied homes, churches, or schoolhouses.
- No one may use dogs to hunt turkey.
- No one may use bait to lure or attract turkey (turkey decoys are legal).
- No person may use or possess night vision equipment or throw or cast the rays of a spotlight, headlight or other artificial light on a road or in a field, pasture, woodland, forest or prairie to spot, locate, take or attempt to take or hunt an animal while having in possession or control a firearm, bow or other implement with which game could be killed. However, the following are legal:
 - a. A person on foot may use a hand-held light year-round to take raccoons after dogs have treed them.
 - b. A landowner or occupant and one guest may use an artificial light on his or her land year round to take jackrabbits, coyotes, red and gray fox, raccoons, opossums, badgers, skunks and rodents. Only firearms using shotshells or .22 caliber rimfire cartridges may be used or possessed.
- Between 10 p.m. and sunrise from Sept 1-Jan. 31 inclusive, no person may cast the rays of a spotlight or any other artificial light except headlights to spot, locate take or attempt to take any wild animal, except as allowed for taking raccoons. However, a landowner or lessee and one guest may use artificial light on the owner or lessee's own land. The same applies to the use or possession of night-vision equipment.
- No one may hunt in groups of more than 20 people.
- No one may hunt turkey by any method other than legal firearm or bow and arrow.
- No one may wantonly waste any turkey or take a turkey in season and not tag and claim the bird.
- No one may possess a loaded firearm while intoxicated.
- No one may recklessly discharge a firearm or bow and arrow.

MOTOR VEHICLE RESTRICTIONS. (Including ATVs)

- No one may send or receive a radio message in or on a motor vehicle for the purpose of making it easier to take game.
- No one may discharge a firearm, bow and arrow or other implement at turkeys from a motor vehicle or motor boat, except those persons possessing a valid Disabled Hunter permit from the Department.
- No one may allow a firearm to protrude from a motor vehicle on a public highway during a hunting season except while discharging the firearm at coyotes, jackrabbits, rodents, skunks, badgers, raccoons and foxes.
- No one may use a motor vehicle to chase, harass, intercept, pursue or otherwise disturb turkeys.
- No one may use an aircraft to hunt, take, concentrate, drive, stir-up, locate

or spot turkeys.

- No one may possess a firearm while riding on or operating a snowmobile, motorcycle, or all terrain vehicle unless the firearm is unloaded and completely enclosed in a carrying case. This does not apply to persons using ATV's on their own land or on land they lease, but does apply to use of snowmobiles and motorcycles.

- No one may operate motorized vehicles on lands, owned, leased or controlled by the Department of Game, Fish and Parks except on designated motor vehicle roads and parking areas, federal Waterfowl Production areas, U.S. Forest Service roads posted against travel in the Black Hills, or on private land without permission from the owner or lessee of the land.

INSPECTION. You may not refuse inspection and count of game. Motor vehicles, campers and trailers may be stopped for such inspection and count.

REPORTING. If you receive a Hunter Report Form, you must complete and mail it within 10 days after the close of the season.

PENALTIES. Violations of turkey regulations are Class 2 misdemeanors, punishable by fine, imprisonment and/or loss of hunting license privileges. In addition to criminal penalties, a person taking or killing turkeys illegally may be assessed civil damages in the amount of \$200 for each turkey taken during a closed season or without a license or for each turkey over the limit if the legal limit is exceeded by two or more turkeys.

TURN IN POACHERS (TIPs). The TIPs program is a statewide effort to protect the wildlife resources of South Dakota.

TIPs encourages people to report violations of wildlife regulations. Rewards up to \$100 are offered for reports leading to the arrest of those committing small game violations and up to \$200 for big game violations. In extreme cases, higher rewards may be paid.

If you see or learn of a wildlife violation, call the TIPs hotline-1-888-OVERBAG-or contact your local conservation officer and provide the necessary information. Tips that are useful for prosecuting violations include nature of violation, exact time and location of the violation, name or accurate description of those involved, the license number or description of the vehicle involved and direction and mode of travel.

Remember, you can remain anonymous. Arrangement will be made between you and a conservation officer to receive the reward money if your tip leads to an arrest.

NOTE: The TIPs hotline phone number is for reporting suspected violations of wildlife laws only. General questions regarding regulations or other information must be obtained from a conservation officer or Game, Fish and Parks office.

WILDLIFE DIVISION OFFICES

Information Services 412 W. Missouri Pierre, SD 57501 605/773-3485	Licensing 412 West Missouri Pierre, SD 57501 605/773-3393	603 E. 8th Ave. Webster, SD 57274 605/345-3381
5850 E. Highway 12 Aberdeen, SD 57401 605/626-2391	1550 E. King Chamberlain, SD 57325 605/734-4530	895 3rd St. SW Huron, SD 57350 605/353-7145
400 W. Kemp Watertown, SD 57201 605/882-5200	909 Lakefront Dr. Mobridge, SD 57601 605/845-7814	
4500 S. Oxbow Ave. Sioux Falls, SD 57106 605/362-2700	3305 W. South Street Rapid City, SD 57702 605/394-2391	

BASIC RULES FOR SAFE TURKEY HUNTING

The following are some basic rules for safe turkey hunting.

Never identify a legal turkey by sound or movement. Always see the bird clearly and in spring use the head, beard and strutting as a means of identifying your target as a safe, legal target. (NOTE: Hen turkeys do occasionally display strutting behavior.)

Never wave, whistle or make turkey calls to alert an approaching hunter to your presence. Always shout or speak loudly to reveal your presence to an approaching hunter. Avoid movement when doing so.

Never shoot at a turkey out of your shotgun's effective range. Pattern your shotgun, learn it effective range and learn to accurately judge distances. Always shoot at the head and neck and remember that 30 yards is about the limit for a clean kill.

Never wear red, white, blue or black in the turkey woods. Dress defensively, and remember that partial or improper camouflage or appropriate clothing can be just as dangerous in the turkey woods as red, white, blue or black.

Never try to sneak up on or drive wild turkeys during the spring season. Always call the turkey to you. The less moving you do the more safe and effective you will be.

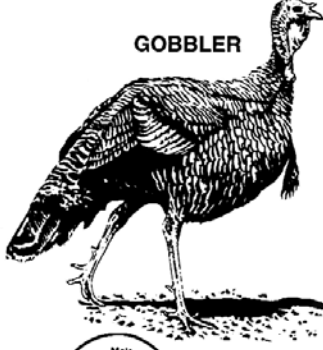

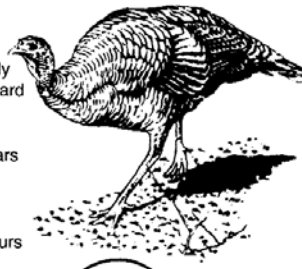

Be extremely careful when using a gobble call during the hunt. A gobble call may draw other hunters into your area and lead to a dangerous encounter.

Never let excitement, nerves, or panic guide your behavior. Always strive to remain calm and rational. Remember, there is not a turkey in the woods worth a human life or injury.

Never assume you are the only hunter in the area. Assume every sound or movement is another hunter until you can safely identify it as otherwise.

How to tell a GOBBLER from a HEN

Large size, black body and long beard are marks of the gobble. This is the real trophy all turkey hunters are seeking, and ordinarily only the gobble will respond to a turkey call. Hens sometimes have beards, but color, size and behavior distinguish them from gobblers. Hens are smaller, brown birds with blue heads. They do not gobble and seldom respond to a call.

<p>GOBBLER</p>  <p>mainly red</p> <p>long tassel-like</p> <p>appears black</p> <p>usually 1/2 inch or more</p> <p>Male</p>  <p>Breast feathers black-tipped</p>	<p>HEN</p>  <p>mainly blue</p> <p>usually no beard</p> <p>appears rusty</p> <p>no spurs</p> <p>Female</p>  <p>Breast feathers buff-tipped</p>
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